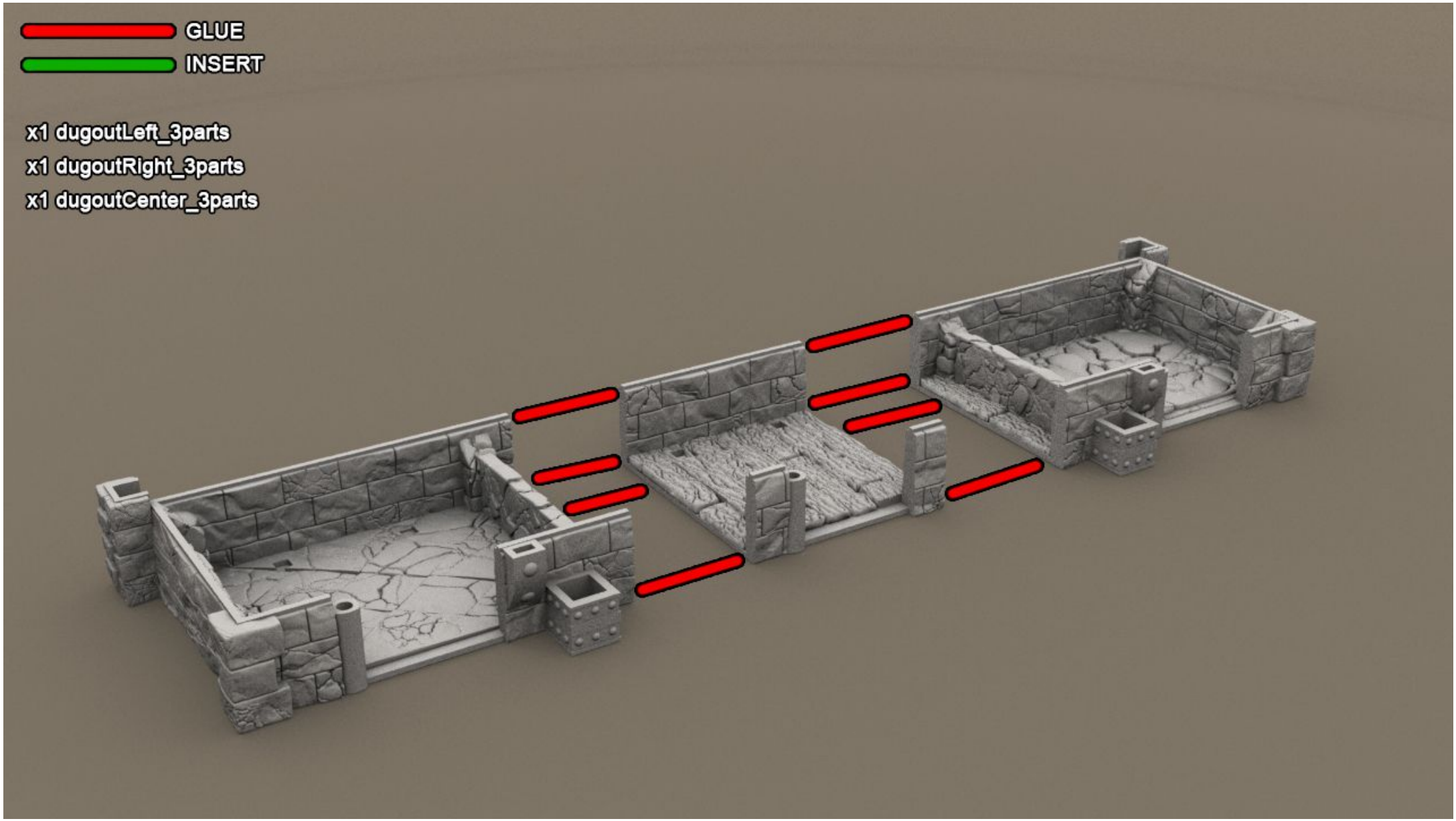
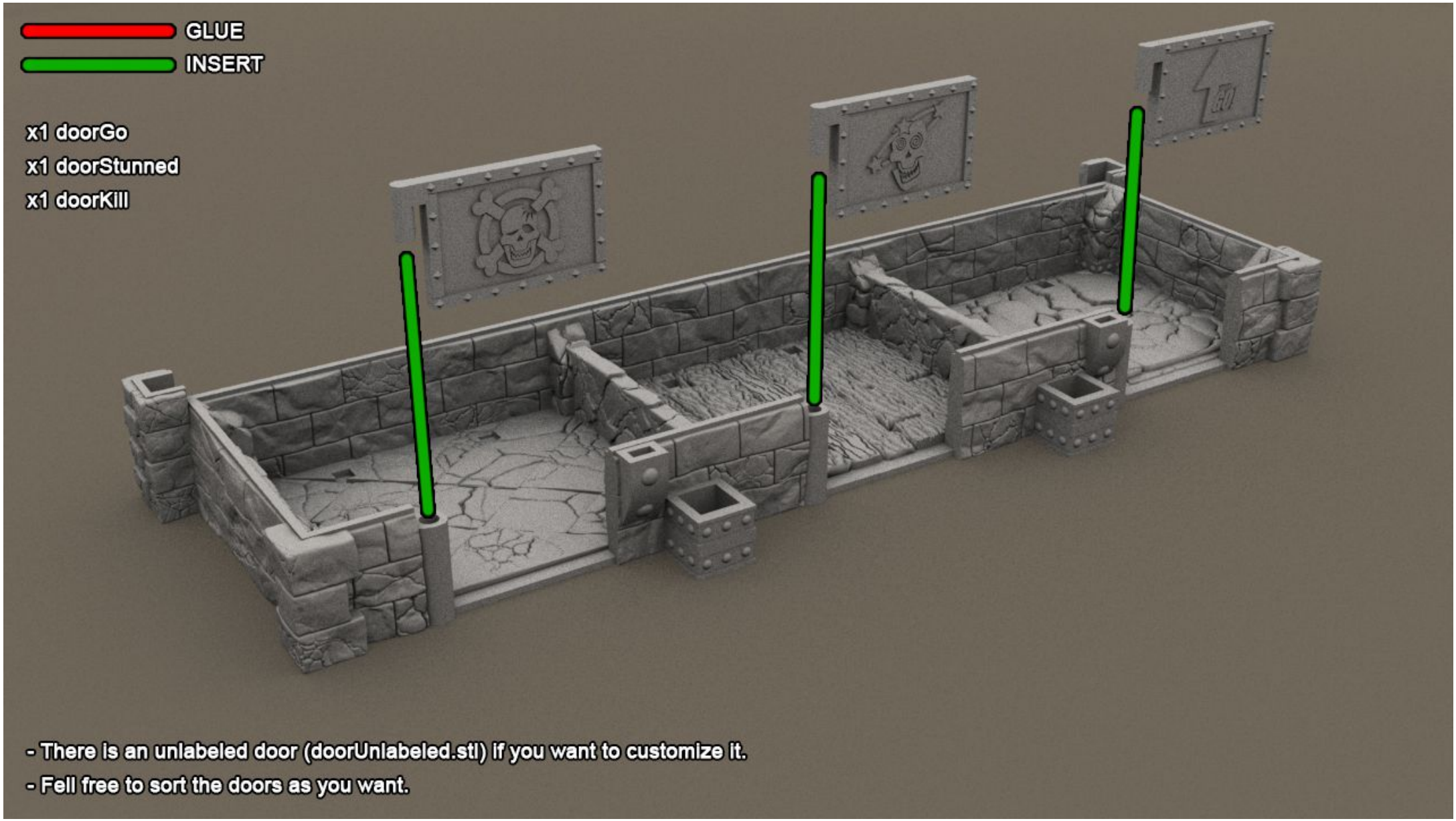
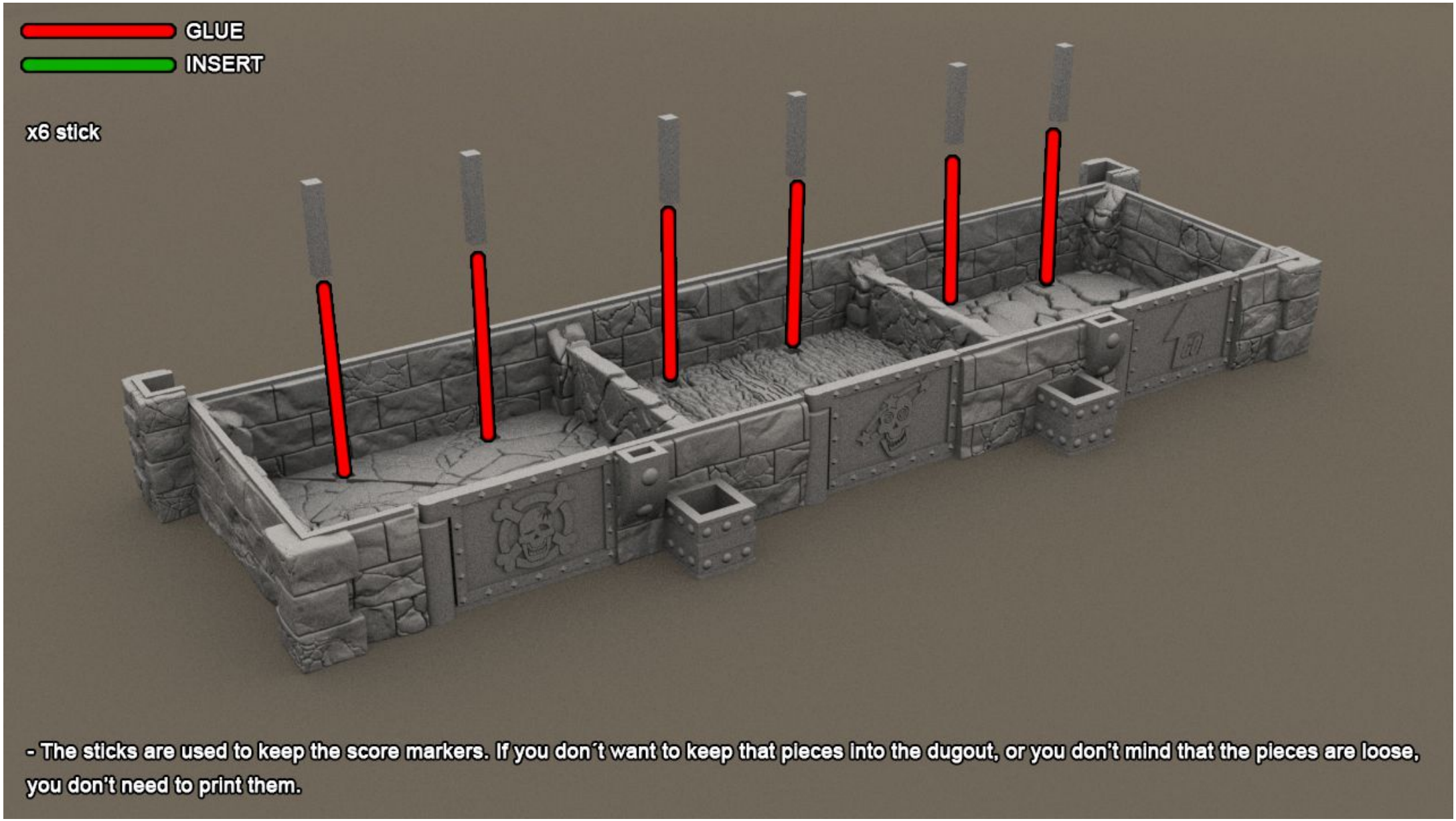
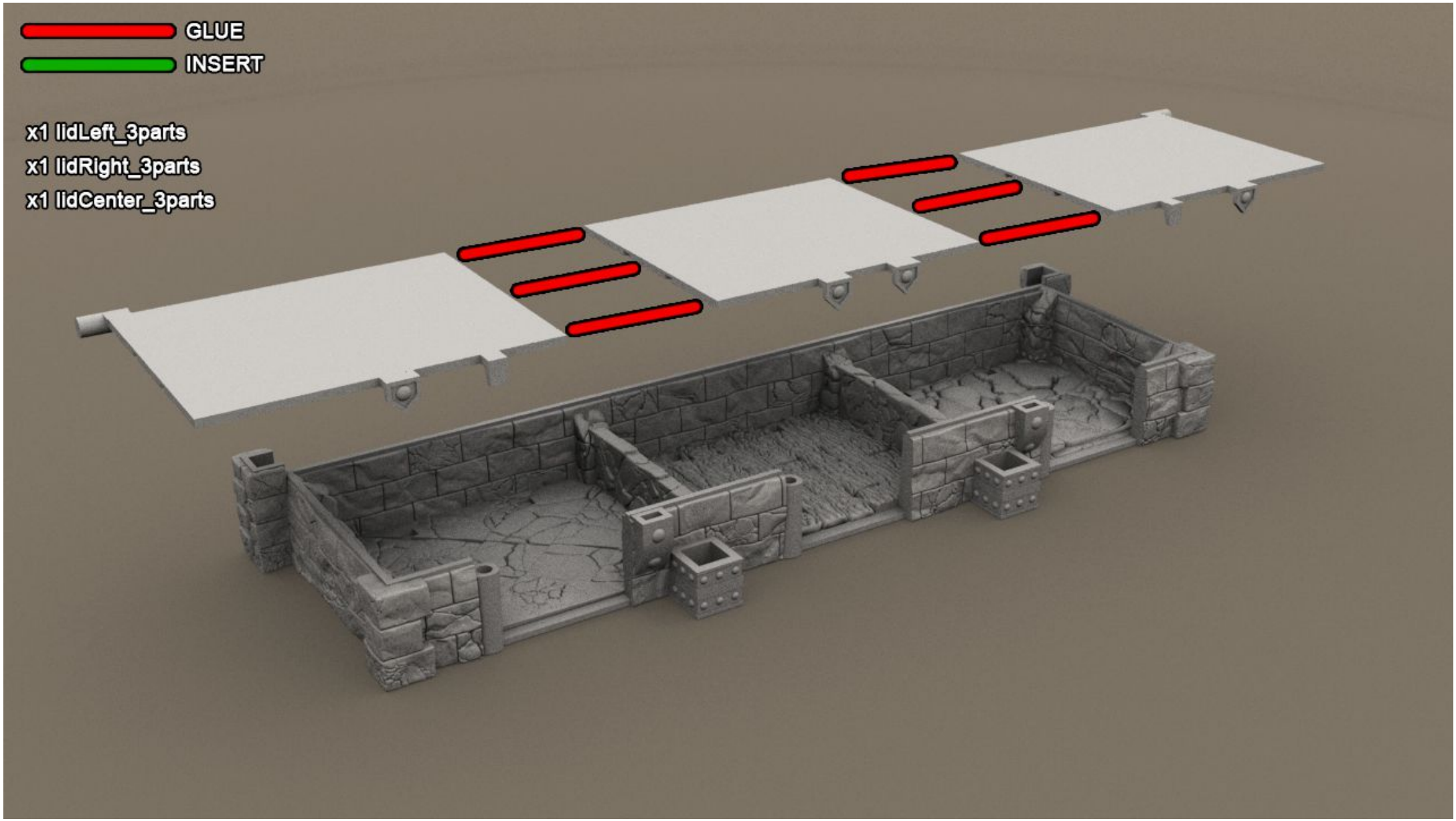
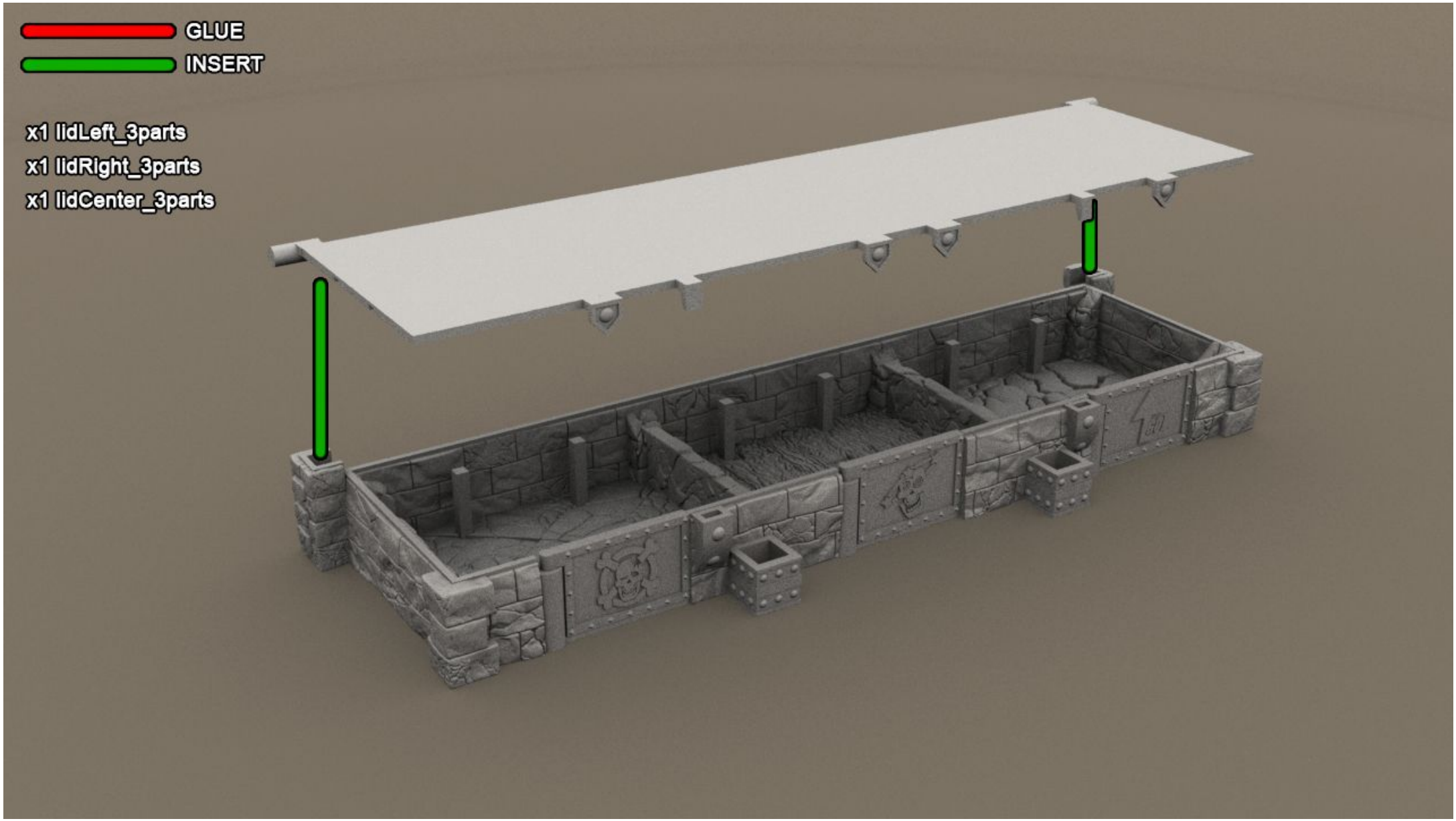

GLUE
INSERT
x1 dugoutLeft_3parts
x1 dugoutRight_3parts
x1 dugoutCenter_3parts

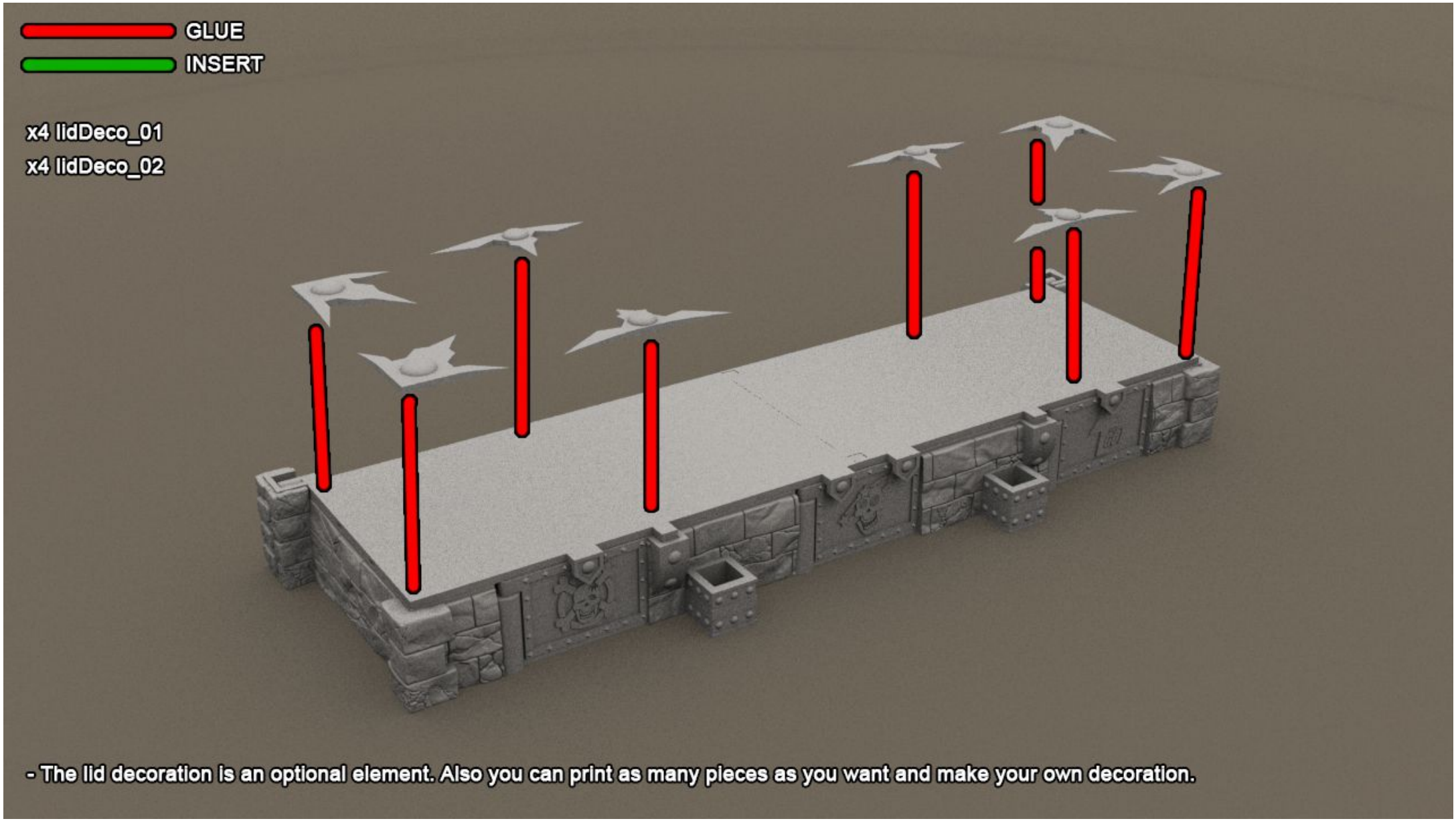

GLUE
INSERT
x1 doorGo
x1 doorStunned
x1 doorKill
- There is an unlabeled door (doorUnlabeled.stl) if you want to customize it.
- Fell free to sort the doors as you want.

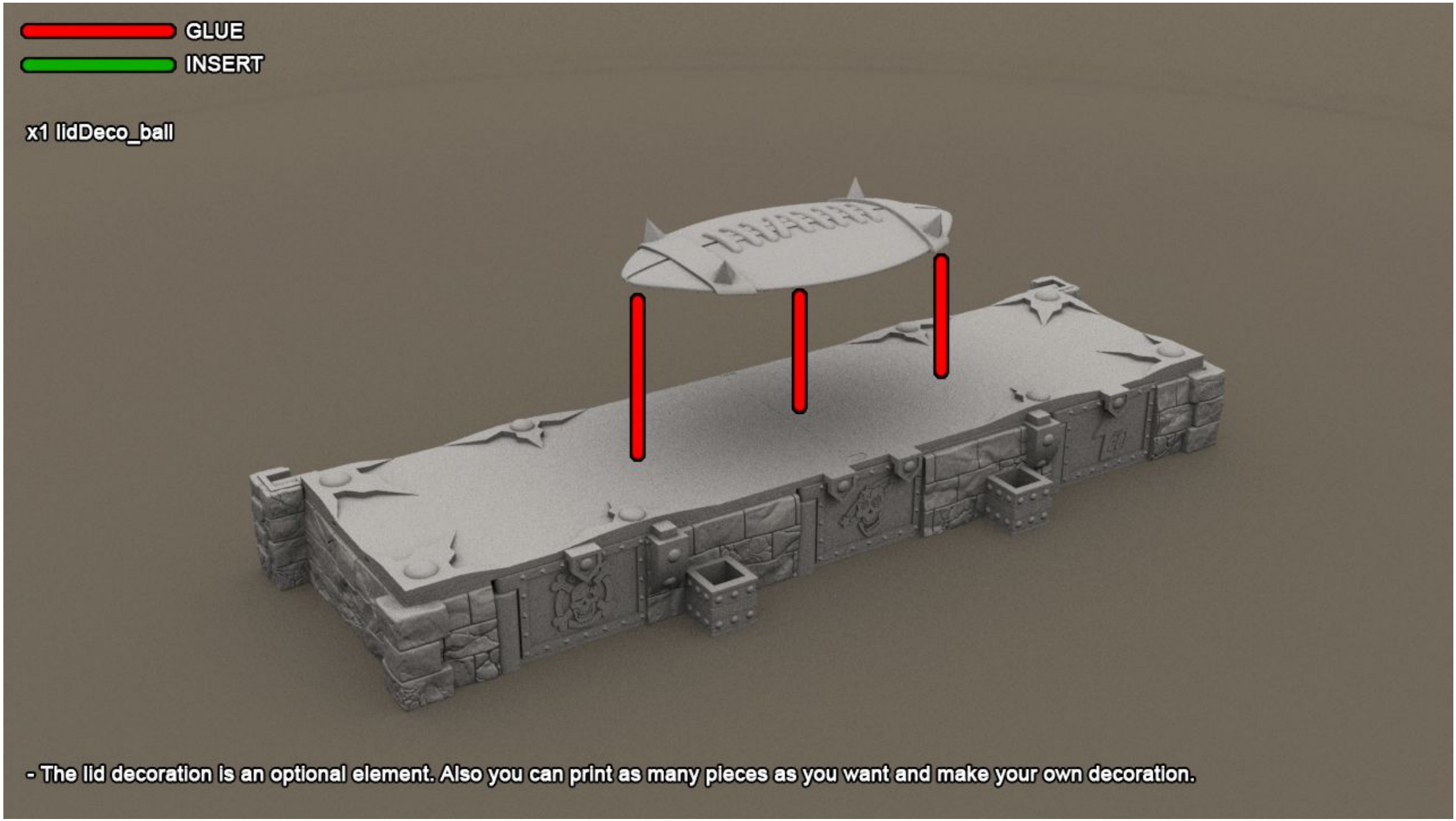


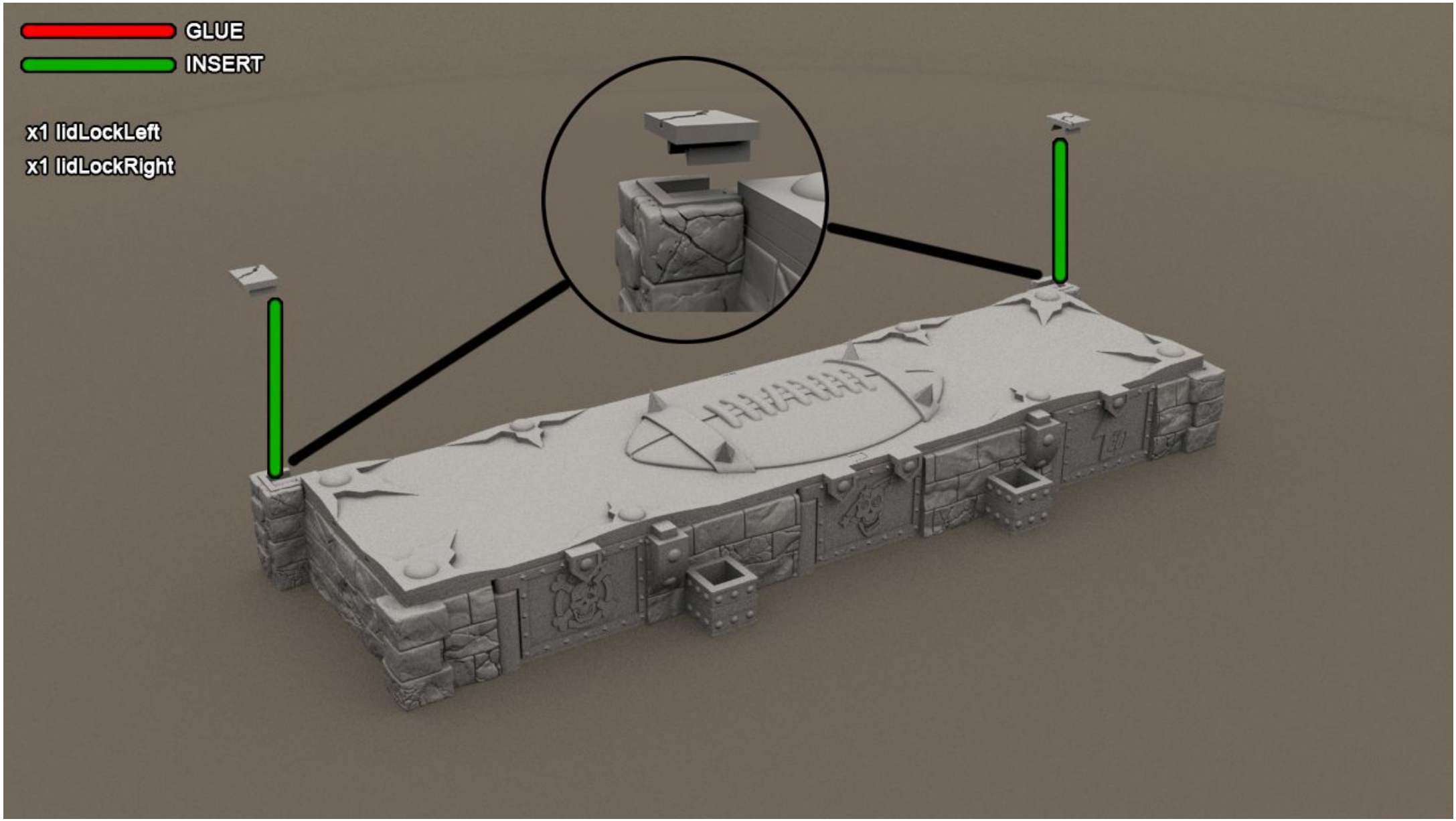
- The sticks are used to keep the score markers. If you don´t want to keep that pieces into the dugout, or you don't mind that the pieces are loose, you don't need to print them.

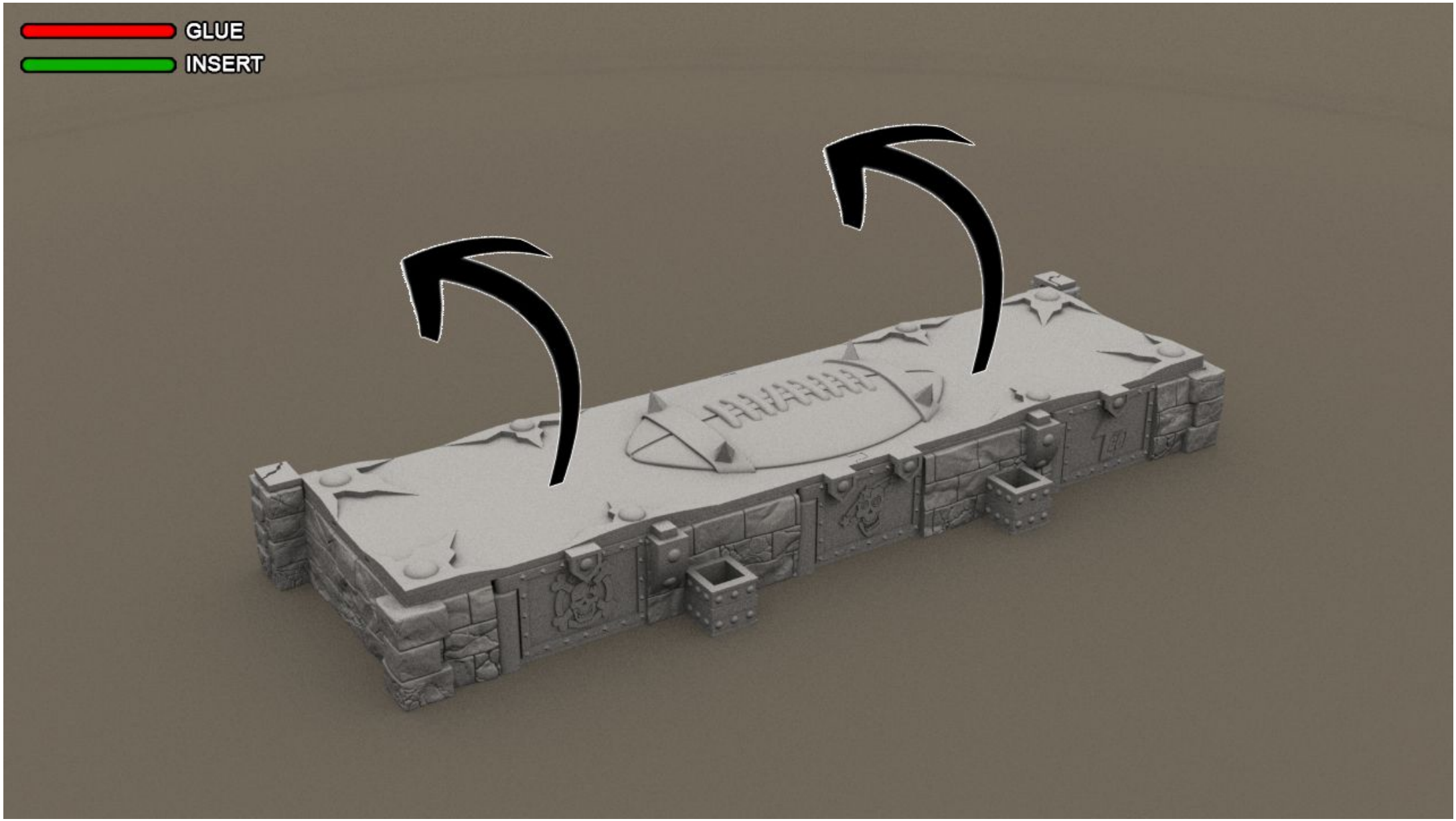

GLUE
INSERT
x1 lidLeft_3parts
x1 lidRight_3parts
x1 lidCenter_3parts


GLUE
INSERT
x1 lidLeft_3parts
x1 lidRight_3parts
x1 lidCenter_3parts


GLUE
INSERT
x4 lidDeco_01
x4 lidDeco_02
- The lid decoration is an optional element. Also you can print as many pieces as you want and make your own decoration.

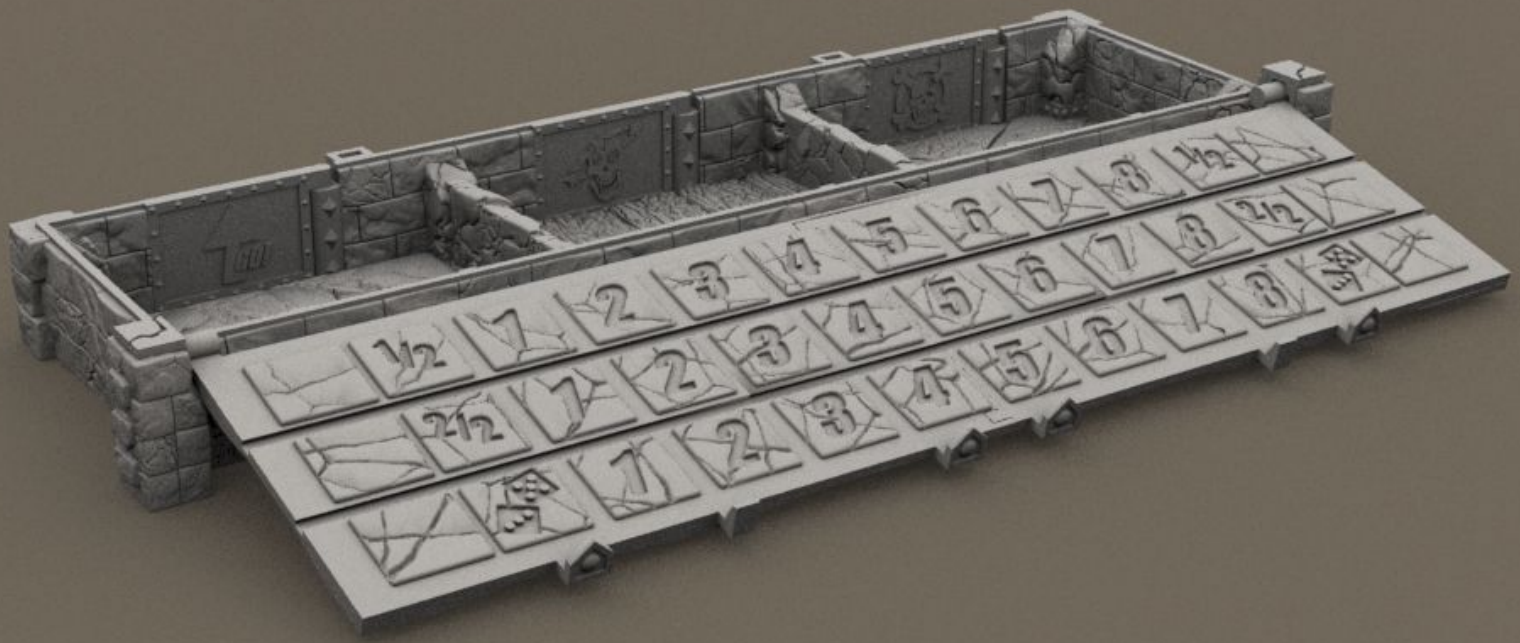

GLUE
INSERT
x1 lidDeco_ball
- The lid decoration is an optional element. Also you can print as many pieces as you want and make your own decoration.


GLUE
INSERT
x1 lidLockLeft
x1 lidLockRight


GLUE
INSERT

GLUE

INSERT

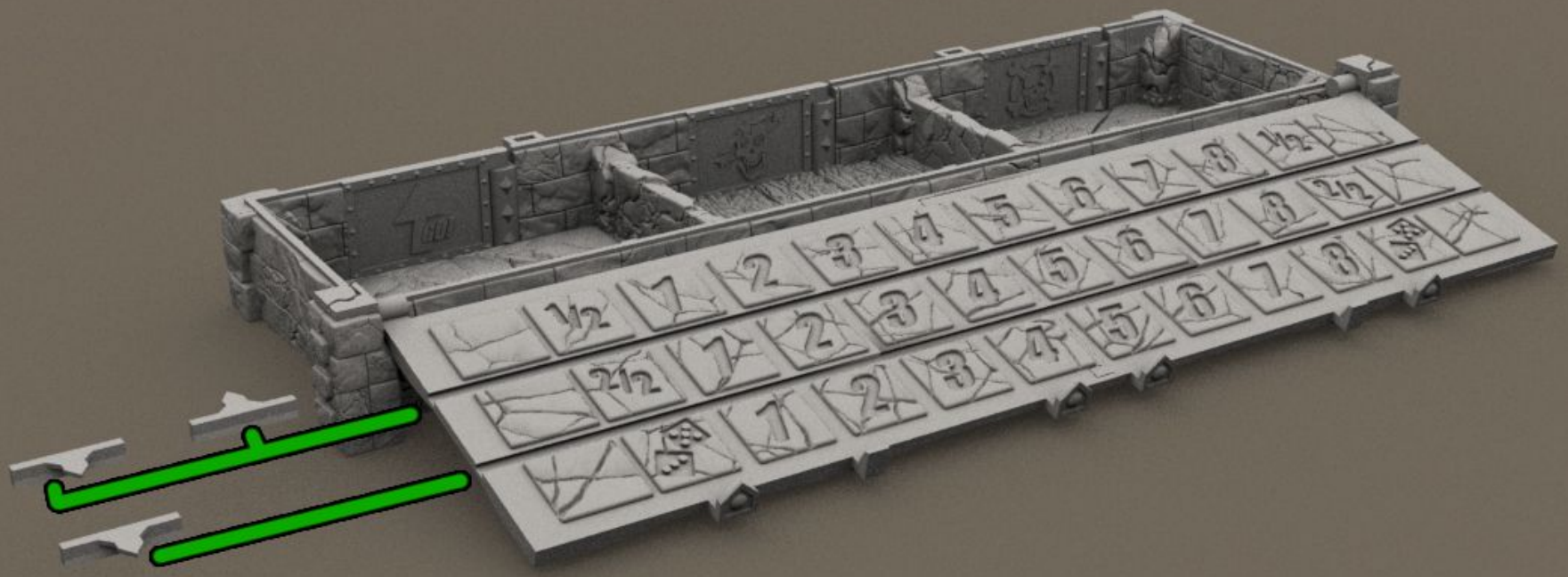


- When it is open, the lid have an angle looking to the player. You can remove the pieces “lidLockLeft” and “lidLockRight” if you want to put the lid anywhere else, and place them again to close the lid.

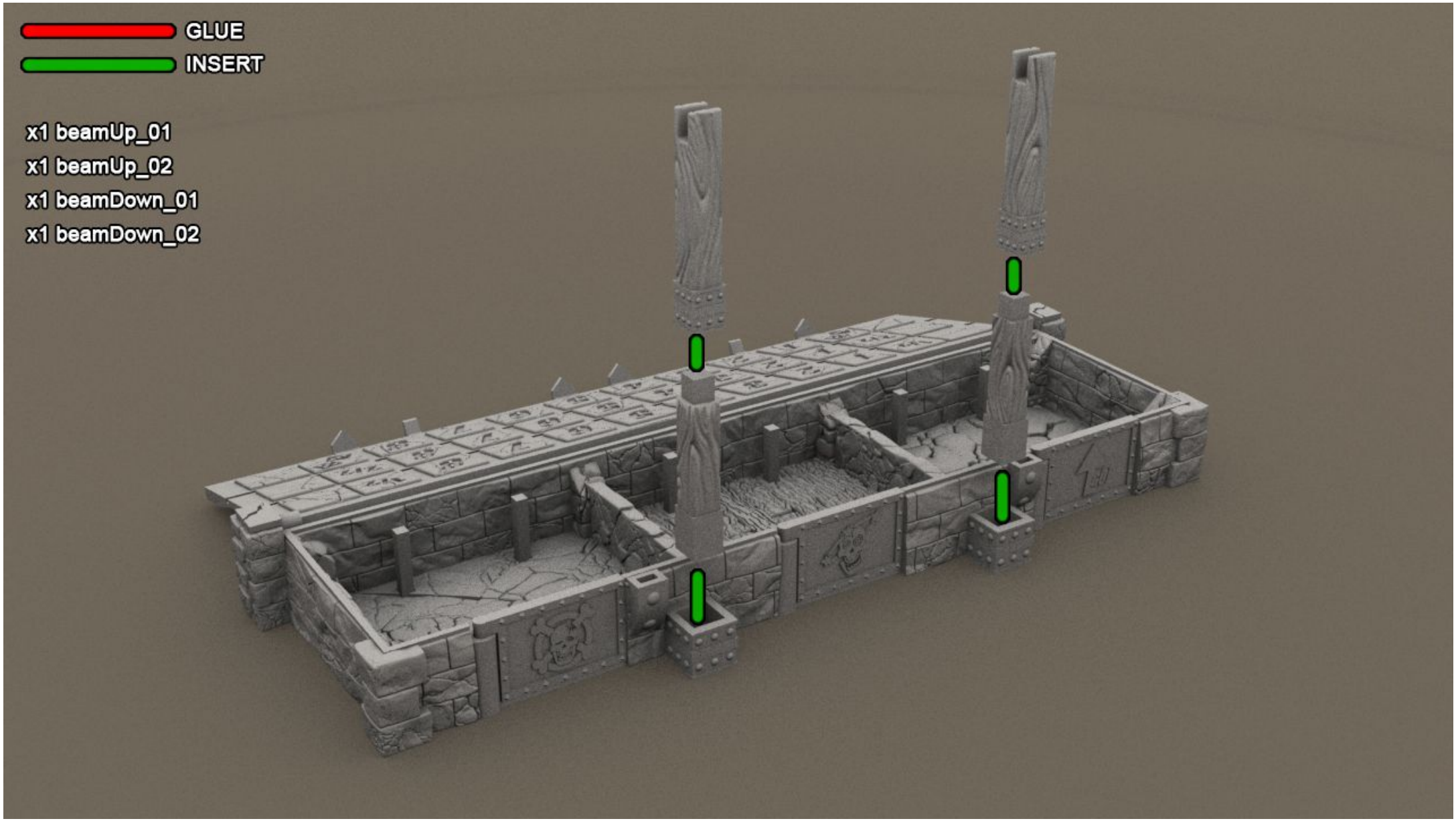
GLUE

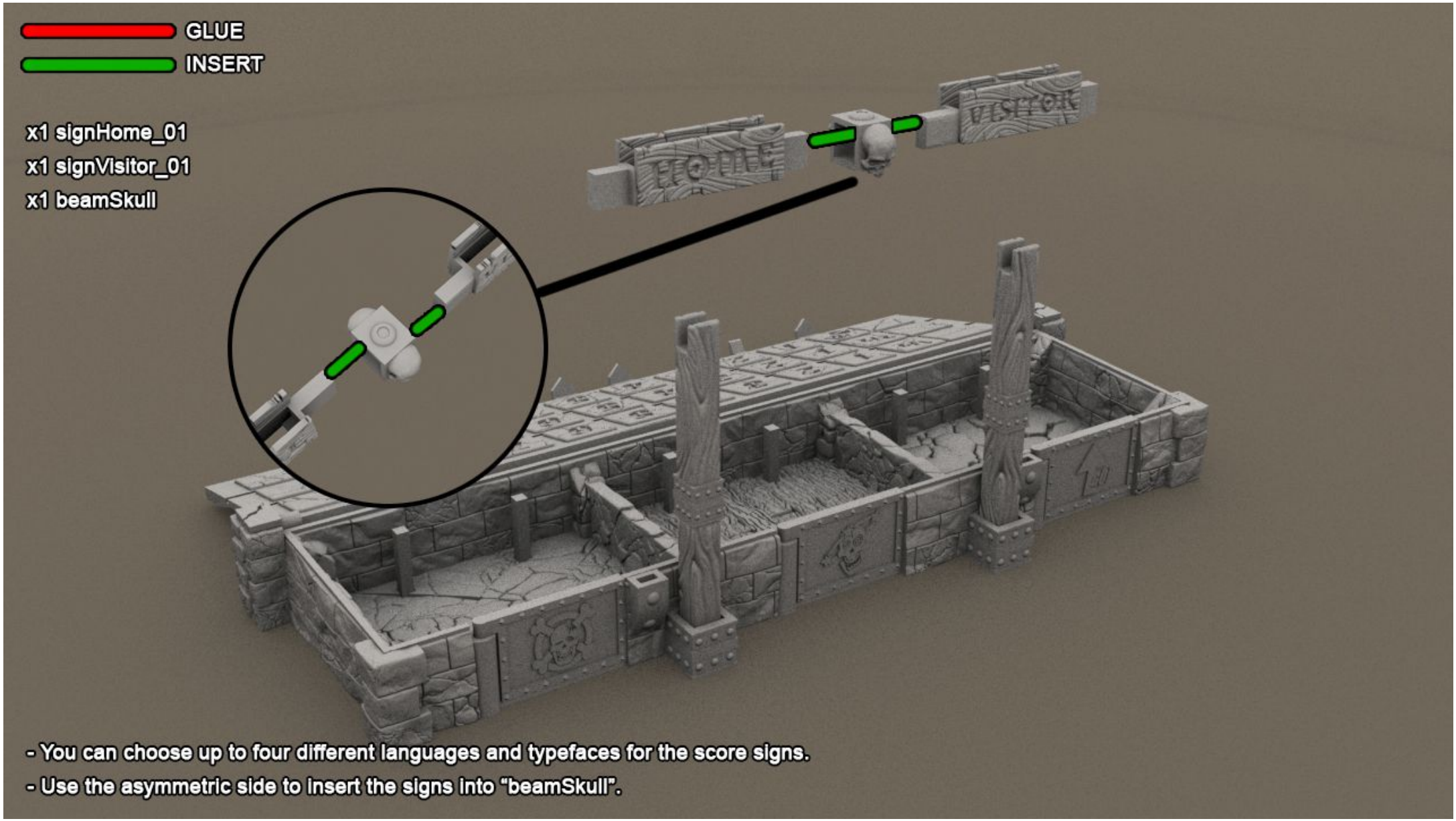
INSERT

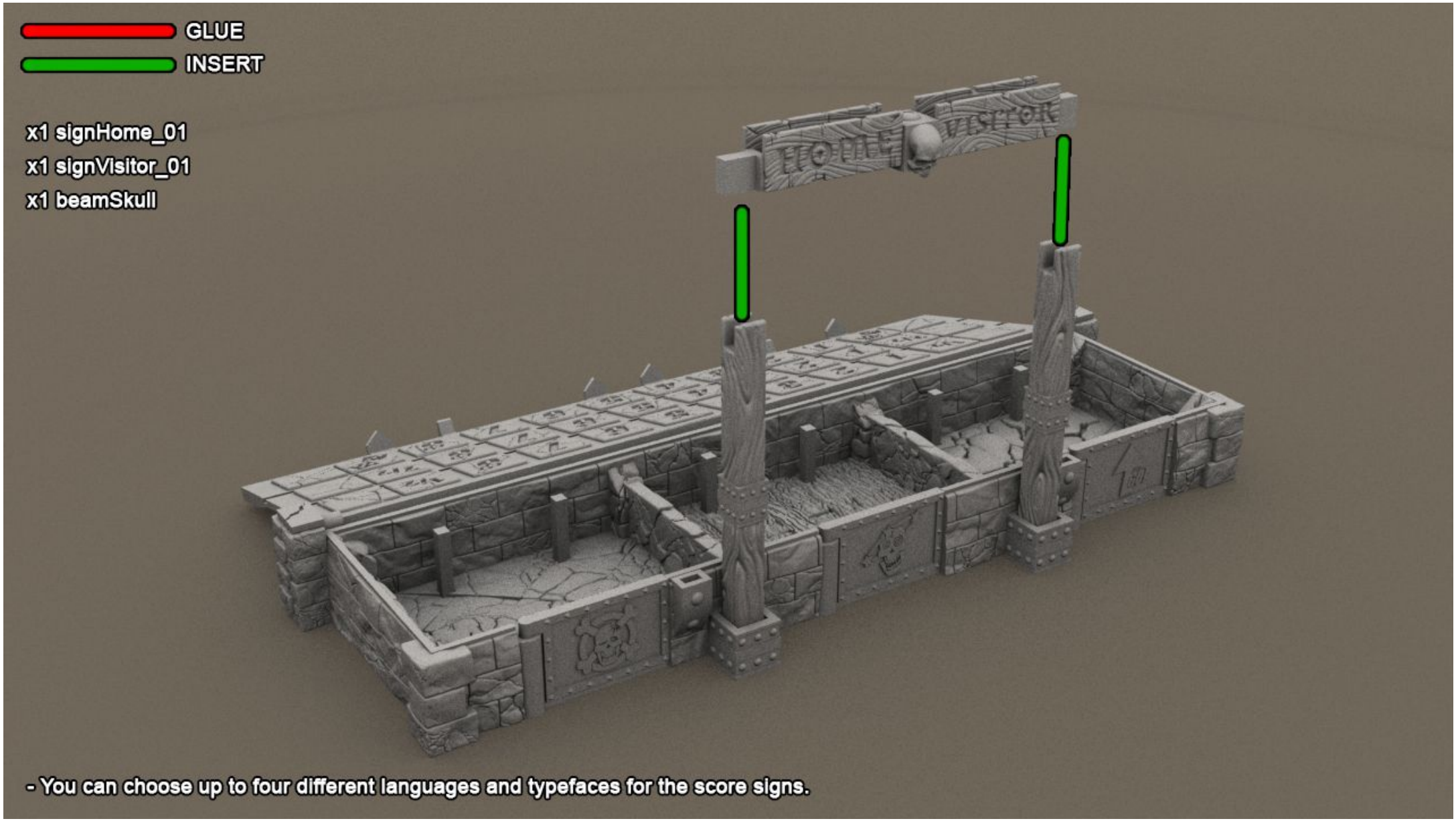
x3 lidMarker

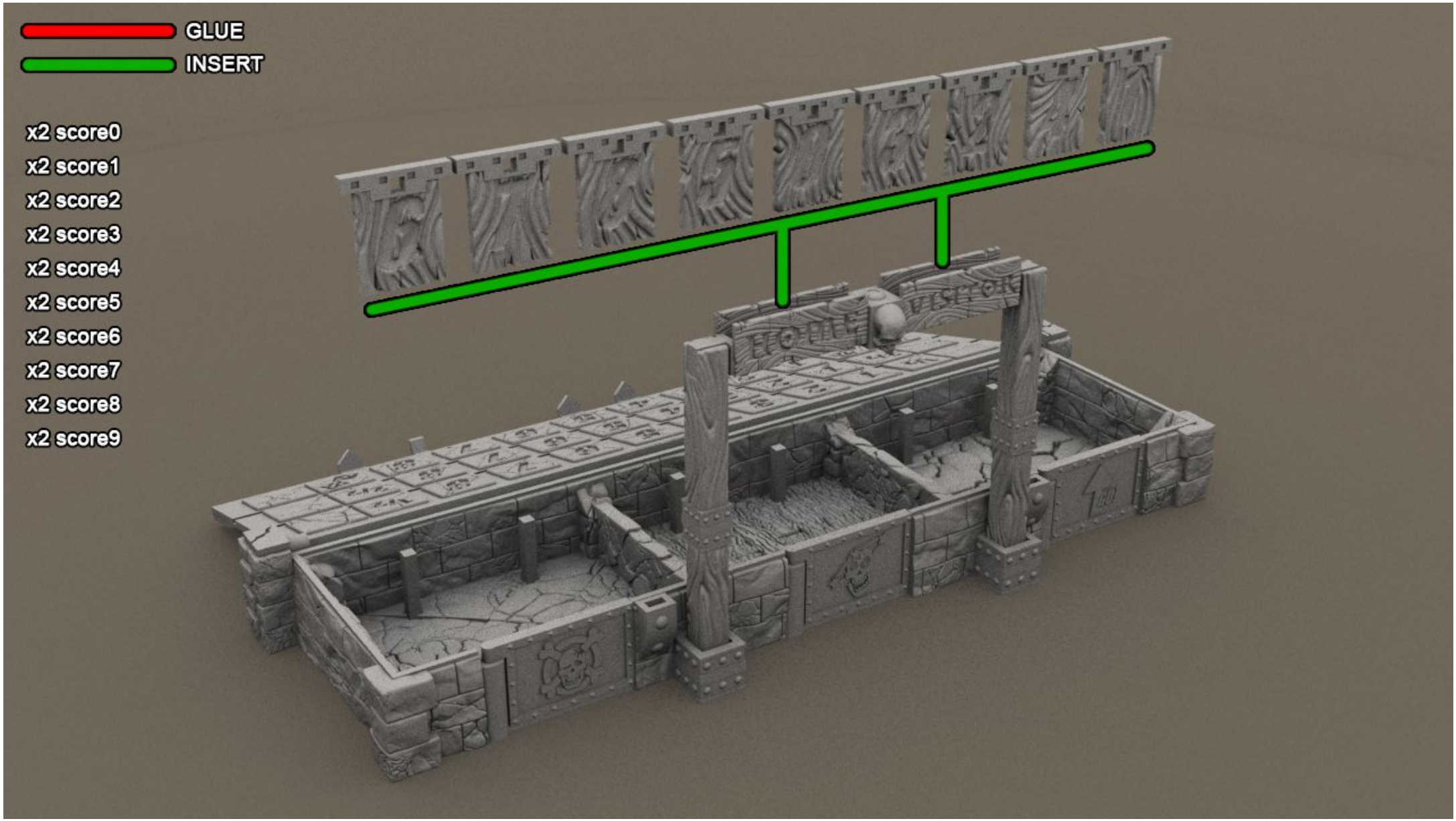


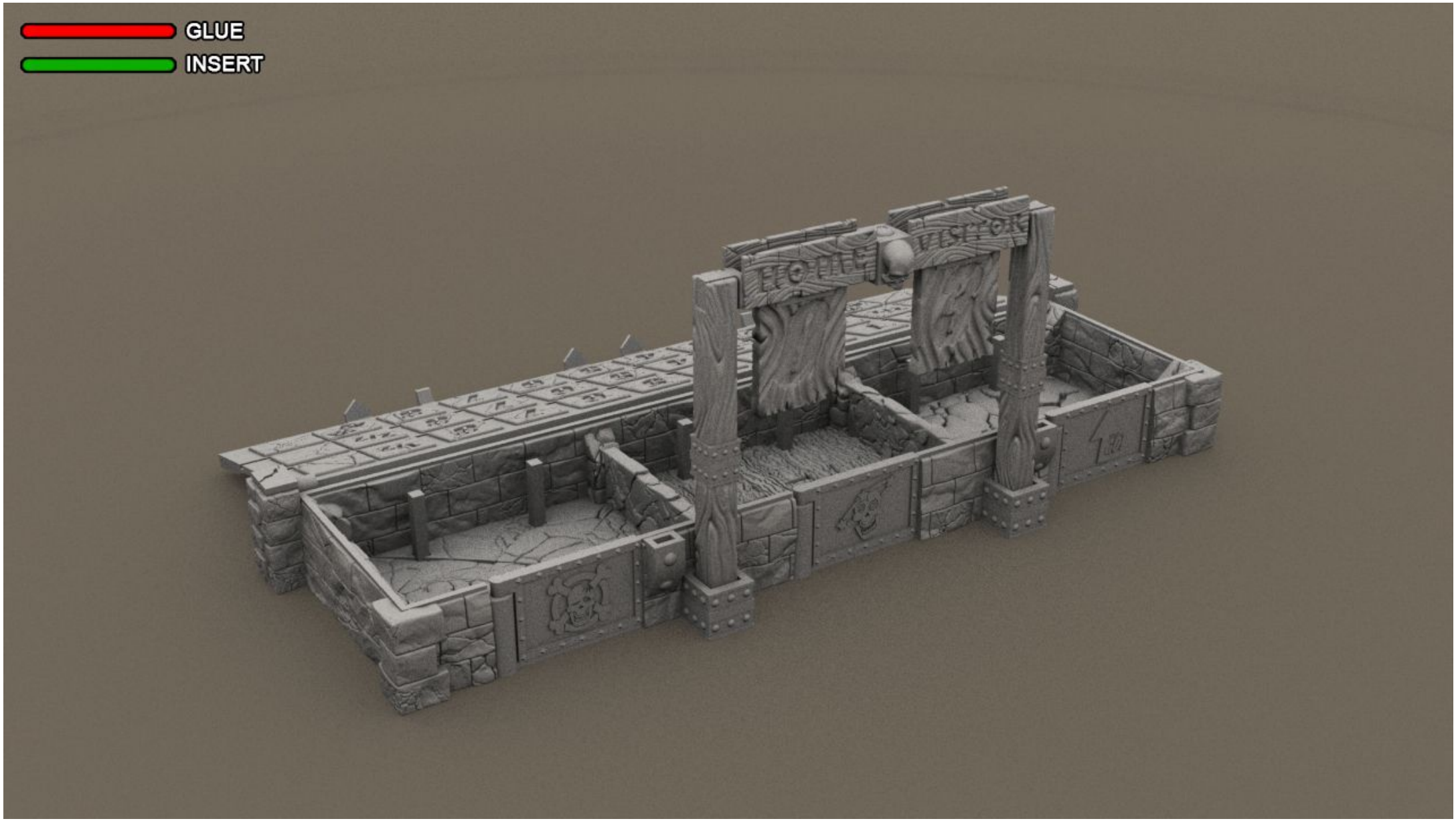
- The two upper "lidMarker" share the guide. Insert the first pointing up, and the second pointing down.

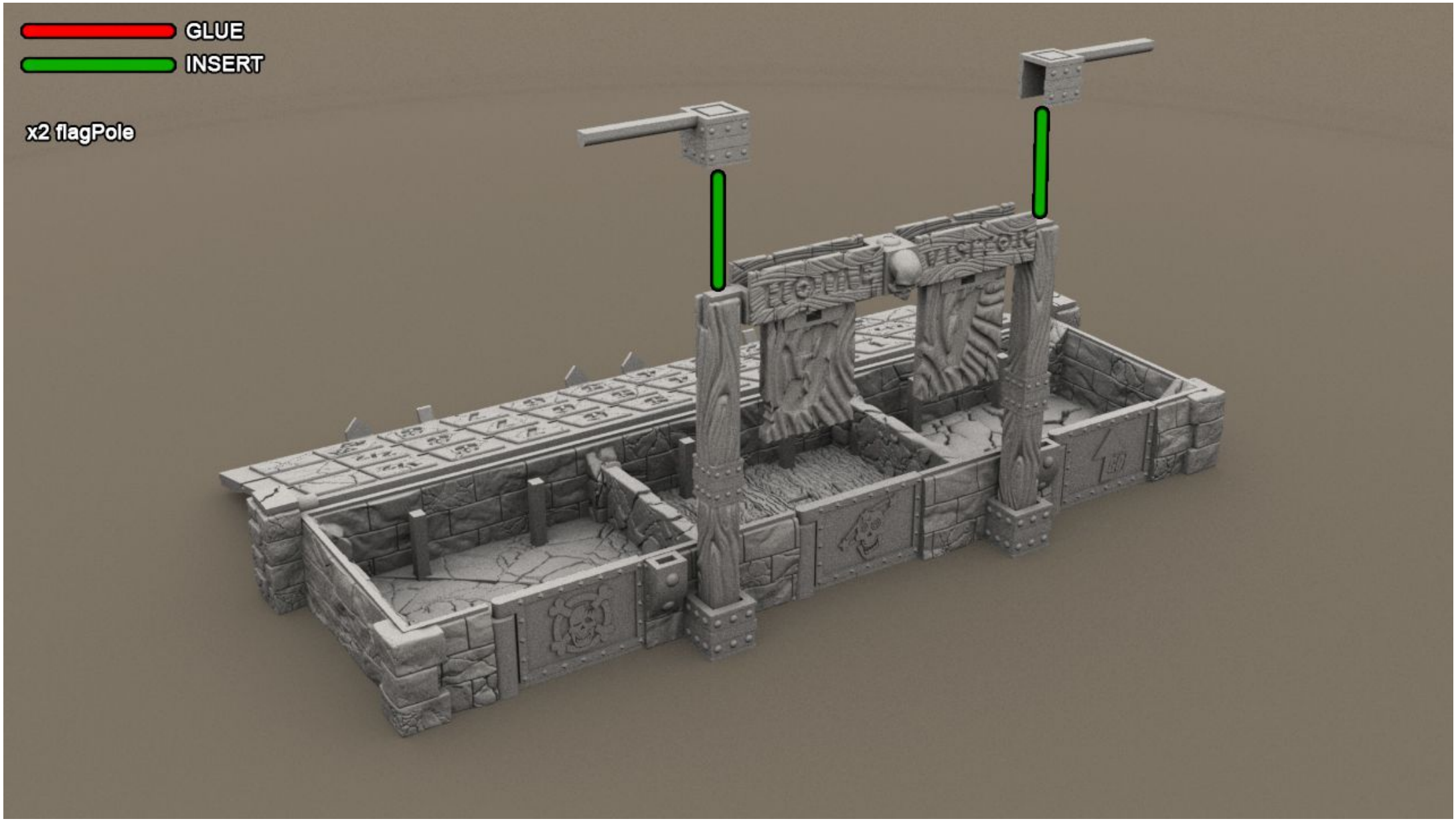

GLUE
INSERT
x1 beamUp_01
x1 beamUp_02
x1 beamDown_01
x1 beamDown_02

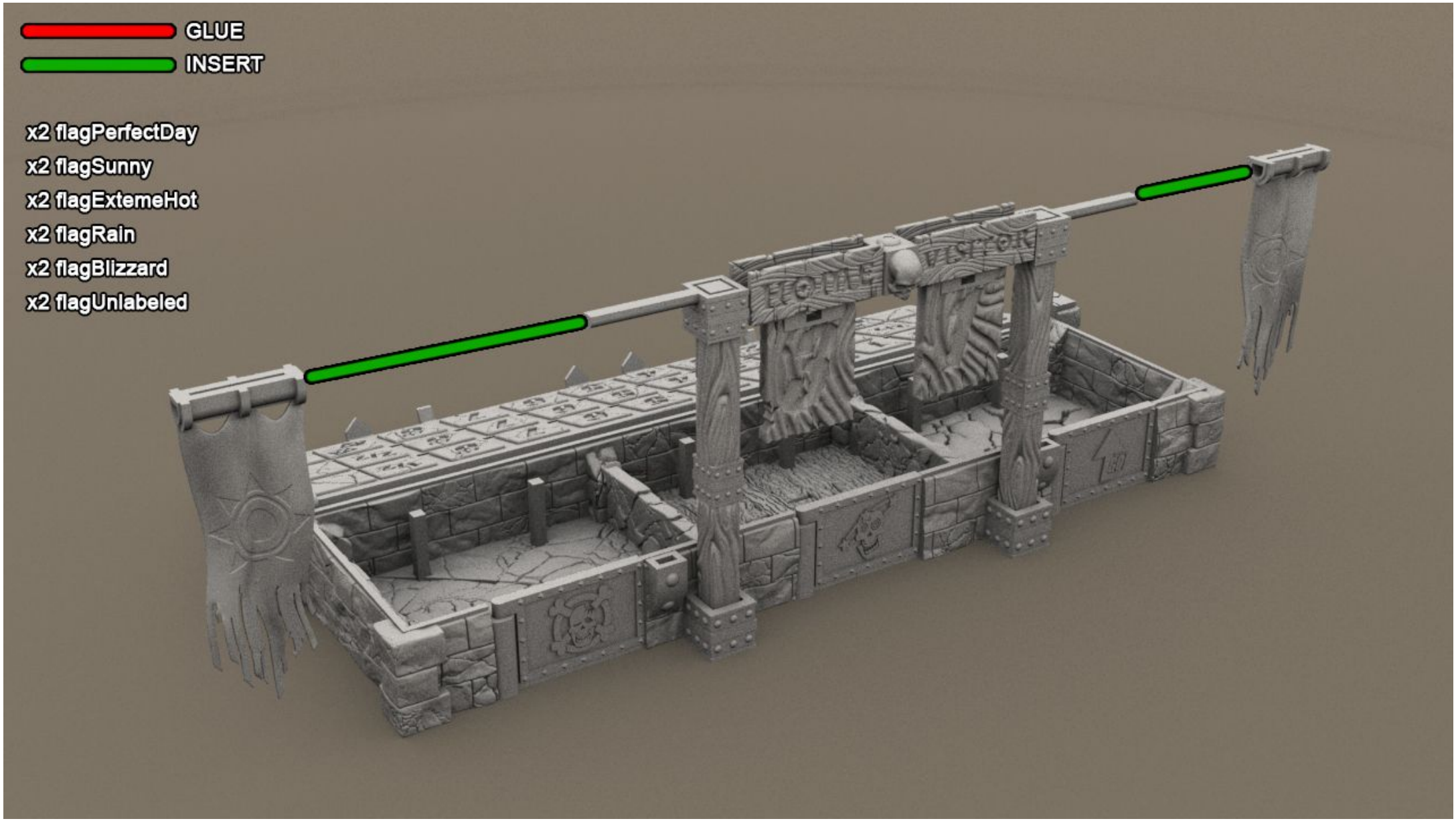

GLUE
INSERT
x1 signHome_01
x1 signVisitor_01
x1 beamSkull
- You can choose up to four different languages and typefaces for the score signs.
- Use the asymmetric side to insert the signs into “beamSkull”.


GLUE
INSERT
x1 signHome_01
x1 signVisitor_01
x1 beamSkull
HOME
VISITOR
- You can choose up to four different languages and typefaces for the score signs.

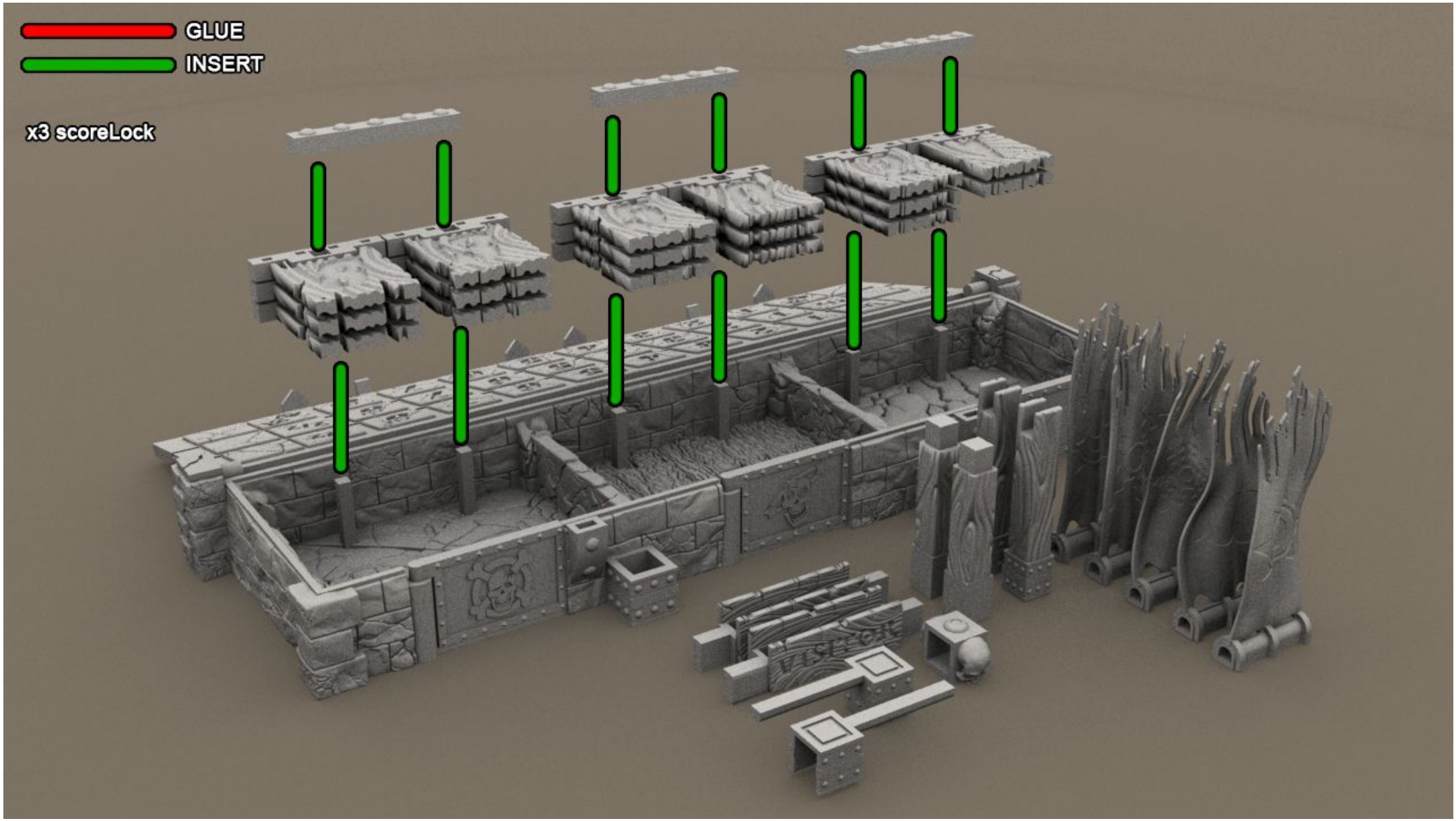

GLUE
INSERT
x2 score0
x2 score1
x2 score2
x2 score3
x2 score4
x2 score5
x2 score6
x2 score7
x2 score8
x2 score9

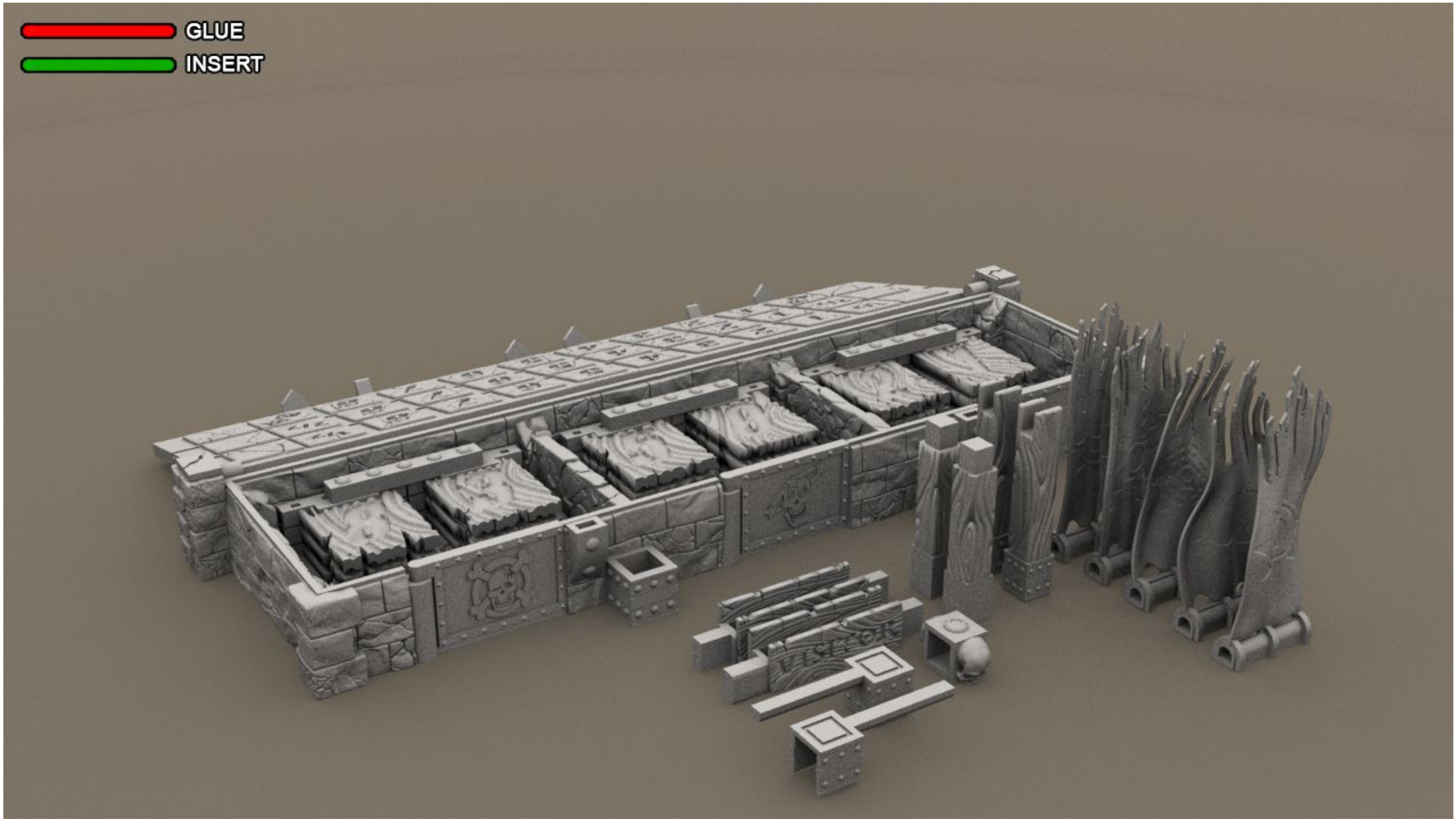

GLUE
INSERT

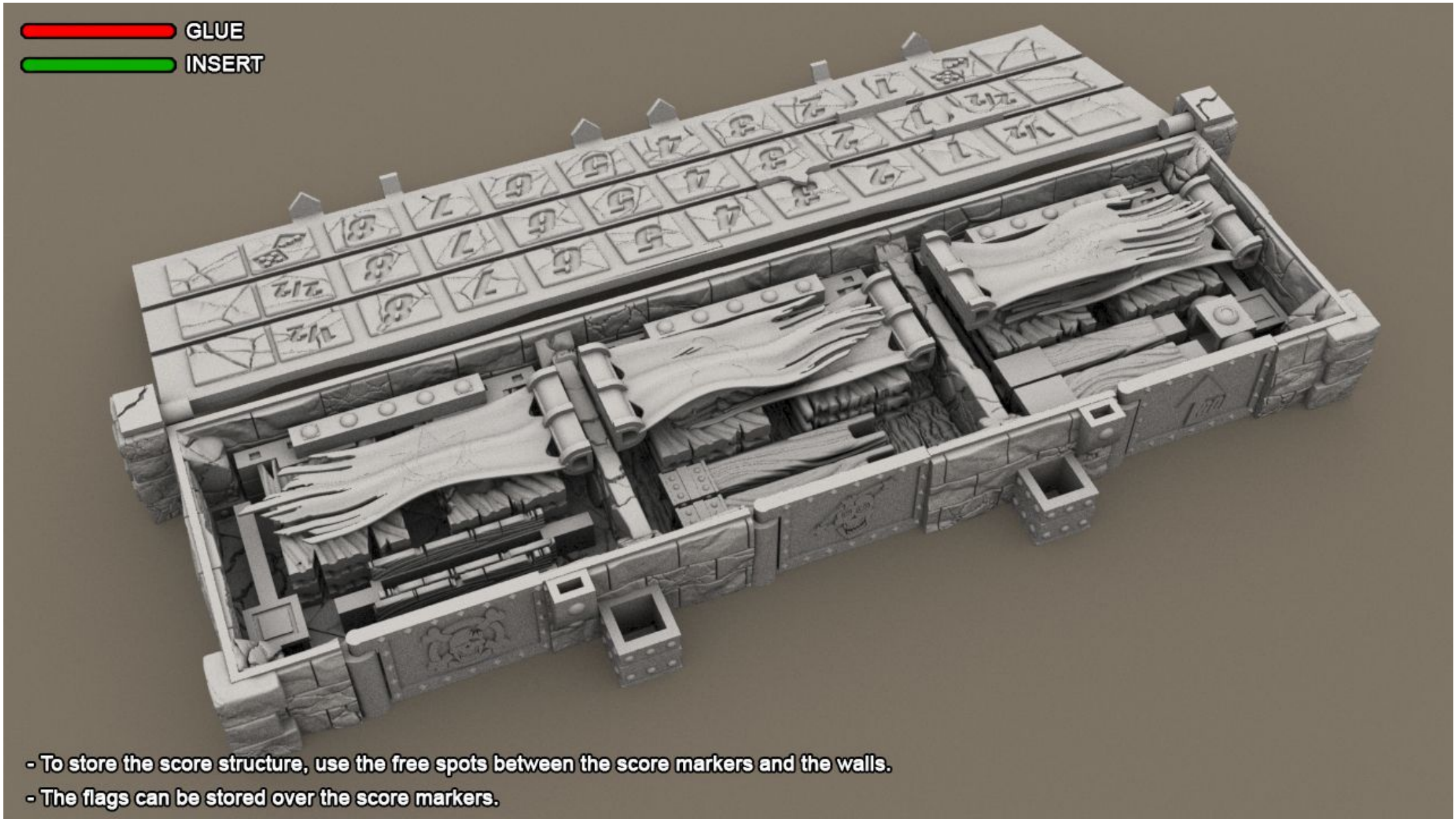

GLUE
INSERT
x2 flagPole


GLUE
INSERT
x2 flagPerfectDay
x2 flagSunny
x2 flagExtemeHot
x2 flagRain
x2 flagBlizzard
x2 flagUnlabeled


GLUE
INSERT
HOME
VISITOR
- To disassemble the score structure, follow the steps in reverse order.


GLUE
INSERT
x3 scoreLock


GLUE
INSERT


GLUE
INSERT
- To store the score structure, use the free spots between the score markers and the walls.
- The flags can be stored over the score markers.